

2022 Bowman Brigade Schedule

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
9-9:50		First Merit Badge Session				
10-10:50		Second Merit Badge Session				
11-11:50		Third Merit Badge Session				
12-1:00	Lunch					
1-1:50	Troop Arrival and Set-Up (Your Site)	Siesta		Half-Siesta	Five Mile Hike <i>TF: 5(a-c)</i> <i>SC: 3b, 3c</i> *Note: Each person must have a 1-liter water bottle, rain gear, sturdy shoes, sun protection, and personal first aid kit. (Bow-Brig)	Nature Hike (optional) <i>FC: 5a</i> (Nature)
2-3:50		Fire Building <i>SC: 2a-d</i>	Knots <i>S: 4a</i> <i>TF: 3a-c</i>	Orienteering Course <i>SC: 3d</i> <i>FC: 4a</i> *Starts at 1:30 (Bow-Brig)		Open Rank Requirements (Handicraft) <i>*Note: Merit Badge Instructors are available upon request to make up requirements during this time</i>
4-4:50		Free Swim or Open Boating (Aqua) or Open Chess (Culture Craft) or Open Crafts (Handicraft)				Camp Site Clean Up (Your Site)
5-7:00		Dinner				
7-8:00	Merit Badge Sign-ups (Bow-Brig)	Totin' Chip (Scoutcraft)	Camp Wide Event (Parade Field)	Bow Brig Shoot (Shooting Sports)	Totin' Chip and/or Lashings <i>SC: 2(f-g)</i> (Scoutcraft)	Camp Site Clean Up (Your Site)

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Bowman Brigade scouts can sign up for up to 3 morning merit badges of choice. This can be done in advance or in the evening on the day of arrival. Day of signups take place at 7pm in the Bowman Brigade area.

The Bowman Brigade program is designed to help younger scouts have a great time during their first summer camp experience. Bowman Brigade combines rank advancement sessions (Scout, Tenderfoot, 2nd Class, and 1st Class) and merit badges into one program. Under the guidance of the camp staff and adult leaders, the program introduces scouts to every part of beautiful Camp Bowman while also providing a healthy dose of fun alongside rank advancement in a structured environment.

The program includes other exciting components such as:

- A .22-caliber rifle open shoot
- Multiple Merit Badge options to choose from
- A Nature Walk
- A Five Mile Hike
- The Totin' Chip award

For all morning activities, they will meet at the program area for their 9:00am badge, then they will move as a group to their other MB classes. For all afternoon activities, they will meet at the Bowman Brigade Area unless otherwise stated. For requirements covered, please note that S is Scout, TF is Tenderfoot, SC is Second Class, and FC is First Class.