NEW SCOUT QUEST 2022

Welcome to New Scout Quest 2022! New Scout Quest (NSQ) is Camp Marriott's program for scouts just joining Scouts BSA. For those scouts working towards the ranks of Scout and Tenderfoot, NSQ is a sampler plate that that introduces new Scouts to Scouting and Scout Camp with a variety of different rank advancement topics, Merit Badges, and fun activities.

How it Works

During the morning blocks, NSQ scouts will come on down to the NSQ pavilion for a morning of fun learning and activities. The program includes opportunities for scouts to earn their Totin' Chip, Firem'n Chit, and work on their skills and rank advancement requirements such as knots, map & compass, and ecology. The program includes a 5-mile hike and a 1-mile orienteering course!

In the afternoon, NSQ scouts are welcome to participate in up to 3 Merit Badges or any number of the many of the open program options offered around camp. While NSQ scouts are free to choose any Merit Badge they feel interested in, a list of recommended Merit Badges based off age and experience can be found on page 3 of this packet. These afternoon Merit Badges should be registered for before camp through the standard process using our online system.

While Scouts should bring their Scouts BSA handbook to camp, they do not need to bring it to the program. Our staff do not sign off on rank advancement requirements. Rather, we teach the skills which then allows the Scouts to demonstrate their knowledge to their Troop leaders. Troops will also receive a record at the end of the week detailing what the Scouts have learned and achieved in addition to the cards for Totin' Chip and Firem'n Chit.

Expanded Options for NSQ and non-NSQ participants

If you have Scouts that are not in NSQ, but they want to take part in one or more NSQ advancement sessions, come talk to us or have your Scouts come talk to us!

Likewise, if you have Scouts in NSQ that have already covered certain topics in your Troop, let us know. If there are other requirements that Scouts would like to pursue instead during one of the advancement times, come talk to us and we'll set you up with an independent activity or, if there's enough interest, run an alternative lesson for a small group.

Totin' Chip and Firem'n Chit Workshops

On Wednesday and Thursday evenings during the evening program block (7-8 pm), the NSQ staff will be holding Totin' Chip and Firem'n Chit workshops, respectively. These workshops will provide a time for any scouts who have not earned their Totin' Chip and/or Firem'n Chit to come down and earn them. They are not required for any scout participating in NSQ who successfully earns their Totin' Chip and Firem'n Chit on Tuesday as part of the scheduled NSQ program.

Adult Helpers

We always appreciate helpers. We welcome both those who are learning along with their Scouts and those who already know the related skills. We advise that every troop assign an adult to monitor the success of their NSQ scouts.

2022 New Scout Quest Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
9	Welcome		Tree Stroll		
		Totin' Chip			Knot Skills
10	Intro to		Orienteering	5 Mile Hike	
	Scouting	Firem'n Chit			
11					Wrap-up
12	LUNCH				
1	SIESTA				
2	Merit Badge - Block 4 Scoutcraft				
3	Merit Badge - Block 5				Games/ Aqua
	Merit Badge - Block 6				Carnival/
4					SPL-SM
		Shoot-off			
5	DINNER				
6	DIIVIVEIX				
7	NSQ Shoot	Troop Time	Totin' Chip	Firem'n Chit	
			Workshop*	Workshop*	
9:15				NSQ Campfire	
9.13				Night	

^{*}Workshops are open to ALL scouts who have not earned their Totin' Chip or Firem'n Chit. NSQ scouts who earned their Totin' Chip and/or Firem'n chit on Tuesday are NOT required to attend.

Rank Advancement Requirements

Session	Tentative Requirements Covered	
Introduction to Scouting	S1a, S2abcde, S3ab, T5a, SC9b	
Totin' Chip	S5, T3d	
Firem'n Chit	SC2ac	
Tree Stroll	T4b, FC5a	
Orienteering	SC3a, FC4a	
5 Mile Hike	T5bc, SC 3bc	
Knots	S4a, SC2fg	

Key: S = Scout, T = Tenderfoot, SC = Second Class, FC = First Class

Recommended Merit Badges

Aquatics:

Swimming Merit Badge

An Eagle-Required Merit Badge! Spend time in our beautiful lake while learning intermediate swimming skills for in-water locomotion and safety.

Advancement Covered: SC5abcd, FC6ae

Instructional Swim

Not a Merit Badge. Perfect for those who are learning to swim or are becoming accustomed to swimming in a lake. Basic swimming skills instruction with completing the BSA swimmer's test in mind.

Advancement Covered: SC5a, (hopefully SC5b and FC6a, too!)

Handicraft Open Program Badges:

Basketry Merit Badge

Learn about baskets and make woven souvenirs to take home! Projects include a round basket, a square basket, and a small stool. To avoid confusion, please wait and buy materials at camp. This badge can call for the Scout to put in extra work. Cost of materials \$15 to \$25.

Fingerprinting Merit Badge

Learn about fingerprints and how we have come to use them today!

Leatherwork Merit Badge

Learn about leather and make souvenirs to take home! Projects include a leather knife pouch and a segment of woven gimp. Cost of materials \$7 to \$15.

Other:

<u>Chess</u>

Chess is an ancient game of strategy and logic that is a wonderful skill to learn and have. This Merit Badge will equip scouts with the skills for a lifetime of chess fun!