

Bowman Brigade – Summer 2021

The Bowman Brigade program is designed to help younger scouts have a great time during their first summer camp experience. Bowman Brigade brings together rank advancement (Scout, Tenderfoot, 2nd Class, and 1st Class) and merit badges (Mammal Study, Leatherwork or Basketry, and Swimming) in one program. The program introduces scouts to every part of beautiful Camp Bowman each day under the guidance of the camp staff and adult leaders. Bowman Brigade is designed to spark interest in future summers at camp, while providing a healthy dose of fun in a structured environment for advancement. The program also includes other exciting components such as a .22-caliber rifle open shoot, Nature Walk and the Totin' Chip award.

- Designed for younger scouts with limited camping experience - typical age is 10-13.
- Note: Scouts unable to pass the swim test will have the opportunity to do Instructional Swim at the same time on the schedule, instead of Swimming Merit Badge.

There are three groups that all Bowman Brigade scouts will be divided into: A, B, and C. Units will be notified of their group assignments on arrival to camp and the location for their first meeting on Sunday at 7pm. For all morning activities, they will meet at the program area for their 9:00am badge, (Aquatics, Nature or Handicraft), then they will move as a group to their other MB classes. For all afternoon activities, due to COVID regulations, the campers will continue to be separated into their three groups, locations will be assigned at their first meeting on Sunday at 7pm. For requirements covered, please note that TF is Tenderfoot, SC is Second Class, and FC is First Class.

Bowman Brigade Morning Schedule (Monday - Friday)			
	Group A	Group B	Group C
9:00 am	Swimming (Aquatics)	Mammal Study (Nature)	Basketry/Leatherwork (Handicraft)
10:00 am	Basketry/Leatherwork	Swimming	Mammal Study
11:00 am	Mammal Study	Basketry/Leatherwork	Swimming

Monday Afternoon		
Time	Activity	Notes and covered requirements
2pm	Fire Building	SC: 2a-d
3pm	First Aid	TF: 4a-c SC: 3c, 6a-e FC: 7c
4pm	Free Swim, Boating or Rifle	Optional Activity - Remaining in Groups A, B or C
7pm	Totin' Chip	Location(s) TBA

Tuesday Afternoon		
Time	Activity	Notes and covered requirements
2pm	Knots and Lashings	Scout: 4a-b
3pm		SC: 2f-g FC: 3a-d
4pm	Free Swim, Boating or Rifle	Optional Activity - Remaining in Groups A, B or C
7pm	Unit Activity in Campsite	(Campwide Event cancelled due to COVID regulations)

Wednesday Afternoon		
Time	Activity	Notes and covered requirements
2pm	5 Mile Hike	SC: 3a-b
3pm		
4pm		
7pm	Totin' Chip	Location(s) TBA

Thursday Afternoon		
Time	Activity	Notes and covered requirements
2pm	Orienteering	SC: 3a,d
3pm		FC: 4a
4pm	Free Swim, Boating or Rifle	Optional Activity - Remaining in Groups A, B or C
7pm	Totin' Chip	Location(s) TBA