

Checklist for Program Requests

_____ I have filled out the basic information at the top of the form.

_____ All of my hikes are scheduled in the morning, are scheduled to cover all three morning blocks, and have the number of Webelos and leaders hiking reported.

_____ **I have specified the activity that I would like my scouts to enjoy when signing up for a block (e.g. instead of writing "aquatics," write "aqua-FS")**



_____ I have noted when the number of scouts that will be attending a particular activity varies from the number of scouts in my pack in the ("S___, L___") space provided for that program block.

_____ **Activities denoted with an asterix are for second year Webelos only.**

_____ I have no more than two sessions of swim time scheduled and only one of those is in the afternoon.

_____ Aquanaut and Boating are only offered during the morning and Free Swim is only offered from the 11:00 block on

_____ I have not signed up for boating more than once during the week, and I have listed the numbers of scouts who will be boating at that time.

_____ At Handicraft, Character Quest is only in the afternoon and all other Handicraft activities (Raingutter Regatta, Stagecraft Tie Dye, and Build It) are only in the morning.

_____ I have requested only one BB session per day and only one Archery session per day..

_____ I have coordinated with my Commissioner for my Service Projects.

Program Area	Activity Options
Aquatics (aqua)	Free Swim(FS), Aquanaut(AQT), Boating(BT)
Slingshots (SS)*	Free Shoot(FS)*, Shooting Sports Award(SSA)*, Marksmanship(MM)*
BB (BB)	Free Shoot(FS), Shooting Sports Award(SSA), Marksmanship(MM)
Archery (Arch)	Free Shoot(FS), Shooting Sports Award(SSA), Marksmanship(MM)
Nature (Nat)	Into the wild(WL), Into the woods(WD), Earth rocks(ER),
Handicraft (HC)	Stagecraft(SC)*, Build It(BI), Raingutter Regatta(RR), Tie Dye(TD), Character Quest(CQ)
Scoutcraft (SC)	Knots(KN), Challenge course(CC), Fire Building(FB), Whitlin' Chip(WC), Cub Survival(CS)*, Pioneering(PN)*, Cooking(CO)
Other (OTH)	Fix It(FI)*, First Responder(FR)