

# Camp Bowman Leader's Guide

## 2018



Welcome to Beautiful Camp Bowman at Goshen Scout Reservation!

We are very excited to have you come join us this Summer. In order to ensure that you have a fun and safe Summer, we have put together a guide to help you become better acquainted with Bowman and all the different programs we offer here.

If you have any questions about anything in this guide, please feel free to email us at [bowmanstaff@gmail.com](mailto:bowmanstaff@gmail.com).

Thank you for taking the time to read this guide and we look forward to seeing you and your troops in the Summer!

Yours in Scouting,

Anna Gangsaas  
CD Bowman 2018

What is in this packet (by page number):

3. Pre-Camp Communications Checklist
4. Weekend Schedule
5. Program Schedule
6. Schedule (Visual)
7. Supplemental Schedule
8. Bowman Brigade Schedule (formerly known as FYC)
9. Legend for Bowman Brigade Schedule
10. Site Inspection Guidelines
11. Site Inspection Score Sheet
- 12/13. Special Program Information:
14. C.O.P.E. & Climbing
15. Camp Adventure Award
16. Extra Special Scouter Award
17. Camp Map
18. Training for Adults/Contact Information
- 19-21. Unit Leader Evaluations

**\*Additional information concerning the merit badges we offer at Bowman can be found and the menu for the 2018 Patrol Cooking can also be found online at [www.gotogoshen.org](http://www.gotogoshen.org)\***

# Pre Camp Communication Checklist:

## ~One week before camp

Email E-Check-in (sample attached to Leader's Guide) to bowmanstaff@gmail.com *no later than the Saturday* prior to your arrival.

Please be prepared with:

- Contact information - Sometimes the unit leader in charge of camp is different from the one that registered with council on gotogoshen.org. We'd like to have the most accurate information possible so please let us know the people we should contact (email, phone, name)
- The number of patrols (we recommend patrol sizes of 8)
- Patrol names (including the adult's patrol if adults are cooking separately from scouts - these will be name used for food pickup)
- Number of scouts in each patrol
- Number of adults in adult patrol
- Total number of people eating with each patrol (if adults are split up to eat with the scout patrols)
- **Food and allergy concerns**
- Camp Site preference

## ~3-4 days before camp

Phone call to reconcile any information changed since the E-Checkin was submitted. Additionally, to confirm:

- All the above information
- Any questions that have arisen

**We will call the contact information provided on the E-Check in. Please make sure you list a good contact number on the E-Check in.**

## Weekend Schedule- Camp Bowman

	Time	Event	Location	Notes
<b>Saturday</b>	2:00-2:30pm	Check-In	Administration	Please bring three copies of your roster
		Meet Site guides	Parking Lot	
	2:30-5:00pm	Camp Tour & Medical Checks		Time will be given to you at check-in
	5:00pm	Leaders Meeting	Admin	Troop representative required (SM/ASM)
	6:00-7:00pm	Dinner	Flagpoles	Class A uniform
	8:30pm	Flags	Flagpoles	Class A uniform
	10:30pm	Camp wide quiet time		All scouts- lights out

	Time	Event	Location	Notes
<b>Sunday</b>	7:00-7:30am	Food Pickup	Commissary	Also pick up staples
	9:00-11:45am	Swim Checks	Chris Lantos Waterfront	Time will be given to you at check-in
		Aquatics MB Check-in	Chris Lantos Waterfront	
		Merit Badge Check-in	Handicraft	Non-aqua MB & cope and climbing
	12:00pm	Food Pickup	Commissary	
	2:00pm	Merit Badge Classes Begin		Scouts, try to arrive a couple min early
	5:00 pm	Food Pickup	Commissary	
	7:00pm	Safe Swim Defense	Chris Lantos Waterfront	On land
		Safety Afloat		
	8:30pm	Flags and Campfire	Flagpoles	Class A uniform
10:30pm	Camp wide quiet time		All scouts- lights out	

\*Chris Lantos Waterfront (CLW)

Religious Services - Time and Location TBD

## Bowman Program Schedule 2018

Time	Aquatics	Shooting Sports	Nature	Scoutcraft	Handicraft	Admin	Culture Craft
9:00-9:50 AM	Swimming A-FYC A Canoeing A Kayaking A Instructional Swim-run by BowBrig Water Sports A (1.5 Hours)	Rifle A (2 hours) Shotgun A (2 hours) Archery A (2 hours)	Envi Sci. A Forestry	Pioneering A (2 Hours) Orienteering A Wild. Surv. A	Basketry A Leatherwork A BowBrig A Group	Leaders Meeting (s) 9:15 (Mon- Weds & Fri)	Citizenship in the Nation A Indian Lore
10:00-10:50 AM	Swimming B-No BowBrig Canoeing B Motorboating A Lifesaving A (1.5 Hours) Rowing A	Rifle A Shotgun A Archery A	BowBrig Mammals Soil and Water Conservation Nature	Cooking A (2 Hours) Camping A	Basketry B Leatherwork B Photography A Welding A	First Aid A	Public Speaking A Communication A
10:30-11:50 AM	Water Sports B (1.5 Hours)						
11:00-11:50 AM	Motorboating B Swimming-BowBrig B Canoeing C Kayaking B Instructional Swim-run by BowBrig	Rifle Open Shoot Shotgun Open Shoot Archery Open Shoot	Chemistry Oceanography Weather	Emergency prep A Wild Surv. A	Basketry C Leatherwork C BowBrig B Group Welding B		Citizenship in the World A Citizenship in the Nation B
1:00-1:50 PM	Siesta	Troop Shoot (Mon-Thurs)	Nature Hike (Tues)	Orienteering Course (Thurs)	Siesta	Public Leaders Meeting (Thurs)	
2:00-2:50 PM	Kayaking C Rowing B Motorboating C Sailing A (1.5 Hours) Lifesaving B (1.5 Hours) Adult Class-Water requirements	Rifle B (2 hours) Shotgun B (2 hours) Archery B (2 hours)	Geology Plant Science (2 hours) Envi. Sci. B	Pioneering B (2 Hours) Orienteering B Camping B	Architecture A Theatre A Wood Carving A		Citizenship in the World B Archaeology B
3:00-3:50 PM	Open Swim	Rifle B Shotgun B Archery B	Mammals B Plant Science Cont.	Cooking B (2 Hours) Wild Surv. B	Photography B Music A Wood Carving B	First Aid B	Citizenship in the Nation C Communication B
3:30-4:50 PM	Sailing B (1.5 Hours)						
4:00-4:50 PM	Open Swim/Boat	Rifle Open Shoot Shotgun Open Shoot Archery Open Shoot	Envi. Sci C Bird Study Space Ex. A	Emergency Prep B Camping C	Architecture B Game Design A Music B		Citizenship in the World C Public Speaking B
7:00-7:50 PM	Mile Swim Open Boating Adult Class-Land requirements	Rifle Open Shoot Archery OpS Action Archery [Run by Shotgun Director]	Astronomy Fishing	Open Program	Art A Textiles A Painting A		Chess Open Program

# Supplemental Schedule (Visual)- Camp Bowman

	Saturday	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
<b>6:00 AM</b>								Pick Up Meds & Forms (6:00am)	
<b>7:00 AM</b>									
<b>8:00 AM</b>									
<b>9:00 AM</b>		Merit Badge Check in & Q/A (9:00am- 12:00pm)	Leaders Round Table (9:15 am)						
<b>10:00 AM</b>									
<b>11:00 AM</b>									
<b>12:00 PM</b>									
<b>1:00 PM</b>		Fire Drill- Send two scouts to Admin.		Nature Hike (1:00pm)		5 Mile Hike (1:00pm)			
			SPL Meeting (1:00pm)						
<b>2:00 PM</b>			Swim and Water Rescue (2:00pm)		Paddle Craft Safety (2:00pm)		Water Carnival (2:00pm)		
<b>3:00 PM</b>							SM/SPL Shooting Competition (3:00)		
<b>4:00 PM</b>									
<b>5:00 PM</b>	Intro Leaders Meeting (5:00pm)								
<b>6:00 PM</b>							Tear down / <u>Packup</u> (12:00pm onward)		
<b>7:00 PM</b>	Religious Services (7:00pm)	Safe Swim Defense & Safety Afloat (7:00pm)		Camp-wide Event and Leaders MB Walkthrough (7:00pm)	Wilderness Overnighter (7:00 pm – Scoutcraft Area)				
		Mile Swim (7:00pm)							
<b>8:00 PM</b>	Flag Lowering & Announcements (8:30pm)								
		Camp Fire Post Flags			Bowman Brigade Fire	Camp Fire Post Flags			

## Supplemental Schedule- Camp Bowman

Day	Time	Event	Location
Sat	5:00 PM	Introductory Leaders Meeting	Handicraft
Sat	7:00 PM	Religious Services	Handicraft/Chapel
Sat-Fri	8:30 PM	Flag Lowering Ceremony	Flagpoles
Sun	9:00am-12:00 PM	Merit Badge Check-in	CLW (Aqua ) & Handicraft
Sun	9:00-11:00AM	Q/A Open Session	Handicraft
Sun-Mon	7:00 PM	Safety Afloat& Safe Swim Defense	Chris Lantos Waterfront
Sun, Mon, & Wed	7:00 PM	Mile Swim Tune Ups *	Chris Lantos Waterfront
Mon-Tues	2:00 PM	Swimming and Water Rescue	Chris Lantos Waterfront
Wed-Thur	2:00 PM	Paddle Craft Safety	Chris Lantos Waterfront
Mon-Fri (except Thurs)	9:15 AM	Leader's Round table	Admin
Mon-Tues	1:00 PM	SPL Meetings	Cooking Demo
Tues	1:00 PM	Nature Hike	Nature
Tues	7:00 PM	Camp-wide Event	Flagpoles
Tues	7:00 PM	Leader's MB Walkthrough	Admin
Wed	7:00 PM	Wilderness Survival Overnighter	Scoutcraft
Wed	1:30 PM	Orienteering Course	Bowman Brigade area
Thur	1:00 PM	Town Hall Meeting (Communications Merit Badge)	Admin
Thur	7:00 PM	Mile Swim	Chris Lantos Waterfront
Thur	7:00 PM	Orienteering Course (Makeup)	Bowman Brigade Area
Thur	1:00 PM	5 Mile Hike	Bowman Brigade Area
TBD	9:00 PM	Astronomy Hike**	Nature
Fri	12:00 PM	Teardown/ Packup	Sites
Fri	2:00 PM	Water Carnival	Chris Lantos Waterfront
Fri	3:00 PM	SM/SPL Shooting Competition	Shooting Sports
Sat	6:00-7:00AM	Pick Up Meds & Forms	Admin
		*required for Mile Swimmers	
		**weather dependent	
		^Chris Lantos Waterfront (CLW)	

## Bowman Brigade (First Year Camper Program) Schedule

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
9-9:50	Sign-up *Adult Leader only (Handicraft)	Group A: Swimming MB (Chris Lantos Waterfront)				
10-10:50		Group B: Basketry and/ or Leatherwork MB (Handicraft)				
11-11:50		All Groups: Mammals <i>Mon-Weds</i> , Leave No Trace <i>Thurs &amp; Fri</i> (Nature)				
		Group B: Swimming MB (Chris Lantos Waterfront)				
	Group A: Basketry and/ or Leatherwork MB (Handicraft)					
12-1:00	Lunch					
1-1:50	Siesta	Siesta	Nature Hike SC: 4 FC: 5a (Nature)	Orienteering *Starts at 1:30 SC: 3a, 3d (BBA)	Five Mile Hike TF: 5(a-c) SC: 3b, 3c *Note: Each person must have a 1 liter water bottle, rain gear, sturdy shoes, sun protection, and personal first aid kit. Also, be prepared with swimwear, towel, and sun protection as we may swim after the hike as time permits. (BBA)	*Note: Instructors are available, by request, for merit badge makeups until 5pm.
2-2:50	Patrol Method and Team Games SR: 3a,3b TF: 2c (BBA)	Knot Review and Lashings: FC: 3(a-d) (BBA)	First Aid SC: 6(a,b) FC: 7(a-c) (BBA)			
3-3:50	Knots SR: 4a TF: 3(a-c) SC: 2f, 2g (BBA)		Fire Building Contest SC: 2(a-c) (BBA)	Orienteering Course FC: 4a (BBA)	Refer to supplemental schedule for optional activities.	
4-4:50	Free Swim/Instructional Swim (Chris Lantos Waterfront) OR Open Program at Handicraft					
5-7:00	Dinner					
7-8:00	Totin' Chip and Fire Contest Prep SR 1e, 5 TF: 3d (Scoutcraft)	Totin' Chip 2 and Fire Contest Prep SR: 1e, 5 TF: 3d (Scoutcraft)	Camp Wide Event (TBD)	Open Shoot-optional (Shooting Sports)	Open Shoot-optional (Shooting Sports)	Camp Site Clean Up (Your Site)



## Legend

### **BBA: Bowman Brigade Area- follow trail from nature pavilion**

- Scouts participating in the program, should meet in the assigned area listed in parenthesis
- SR= Scout Rank Requirement(s) TF = Tenderfoot Requirement(s), SC = Second Class Requirement(s), FC = First Class Requirement(s)
- Scouts wanting to participate in the 3/4 or Mile-Swim, must arrange with FYC Director

\*This program is designed for scouts who have limited camping experience.\*

**Typical age of participants is 10 - 13, good for younger scouts.**

## Troop Site Inspection Criteria

1. **Tents:**
  - a. Ensure flaps are *uniform* throughout patrol site. Open or closed.
    - i. Tents will be inspected regardless of flap position
  - b. Tents must be *neat and orderly*. Keep in mind trash in and around tent.
  - c. *Clear walkway* between cots must be present to ensure ability to quickly exit.
  - d. Nothing *hanging off* or *tied* to outriggers.
  - e. No trash or food in tent.
2. **Safety:**
  - a. Ax yard must be *clearly marked* and a safe distance from patrol site.
  - b. Ensure any clotheslines are at a *safe height (5ft)* and out of walking paths.
  - c. Site should have no hazards to scouts and scouters.
  - d. No signs of unsafe activity.
  - e. Make sure Quatzel is *not on* latrine sink.
  - f. Propane must be **turned off** at tank.
  - g. Shovels and rakes must not be laying on the ground
  - h. Fires require supervision at all times.
  - i. Trash must be disposed of in the camp dumpster after every meal. (Please don't hang on guidelines or poles of dining fly).
  - j. Unauthorized cars in sites are not permitted
3. **Camp Improvements:**
  - a. Use scouting skills to create pioneering projects that look cool and have practical applications
  - b. Start the week out doing smaller projects (clotheslines, ax yards, tool racks, trash bag tripods, etc.) and keep building more and bigger improvements throughout the week (such as flag poles, gates, or even towers)
  - c. Must have camp director approval for permanent improvements.
4. **Fire Guard:**
  - a. "Fireguard" sheet must be posted on latrine or message board in plain sight.
  - b. Daily slot is filled out with name of designated fire warden
    - i. Designate a fire warden for each day at the beginning of the week and fill in the fireguard sheet accordingly.
  - c. The designated fire warden should initial the "Equipment Check" box on their **designated day** signifying they are taking responsibility from the previous fireguard.
    - i. Make sure fire bucket is full of water
    - ii. Overflow fire bucket daily to prevent mosquito growth
5. **Chuck Boxes:**
  - a. All stoves must be clean
  - b. Cookware should be clean and stored in Chuck Boxes
  - c. Edible items (**including condiments, seasoning, and cooking oil**) should be kept in bear boxes (blue) provided.
    - i. Any unused food item that may go bad should be thrown away after each meal.
  - d. Dishwater should be disposed of.
6. **Latrine:**
  - a. Latrine should be washed daily, with toilet lids being left closed.
  - b. No toilet paper or trash should be on the ground in or around the latrine.
  - c. Wash rack should be *clean* and personal items should not be left out.
  - d. Disconnect hose from the faucet after use.
7. **Overall Appearance/ Trash and Trails:**
  - a. Sites and trails leading to and from should be clean and tidy.
  - b. No trash on ground.
  - c. Site should look *neat and tidy*.
  - d. Remove all trash after every meal. **Trash should be taken to dumpster three times a day.**

# Site Inspection- Camp Bowman

	Site: _____	Troop: _____	Week: _____		
	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Points Possible</b>
<b>Tents</b>					5
<b>Safety</b>					5
<b>Camp Improvement</b>					5
<b>Fire Guard</b>					5
<b>Chuck Boxes</b>					5
<b>Cooking Area</b>					5
<b>Trash/ Trails</b>					5
<b>Latrines</b>					10
<b>Overall Appearance</b>					5
<b>Total Score</b>					/50

**Comment Section for Inspection Team use only**

Monday: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Tuesday \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Wednesday \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Thursday \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Special Programs – Bowman 2018

## **Venturing:**

Our venture program is designed for scouts to achieve the Bronze/Ranger Award, while at camp. We are able to offer:

- Core requirements: 1(First Aid), 2(Communications), 3(Cooking), 4(Emergency Prep- *has some prerequisites*), 5(Land Navigation), 7(Wilderness Survival), and 8 (Conservation)
- Electives: 4(Ecology), 7A-B(Fishing), 9 (Lifesaver), 10 (Mountaineering), 13 (Plants and Wildlife), 14 (Challenging Outdoor Personal Experience), 16 (Shooting Sports), 17 (Watercraft)
- 

On the first day that the venture crew members arrive they are able to set their own elective and core combinations to best fit their desires for camp. If the Venturers only need parts of the Bronze Award/ Ranger Award, they are able to work in conjunction with our Bowman Vets Program. For project C.O.P.E. and the watercraft portion of the electives we will be in coordination with Lenhok'sin high adventure camp. **Even if Venture Scouts are in the Bowman Vets Program, please communicate with our Area Directors about the requirements they plan on completing. The following Area Directors are in charge of the following venturing requirements:**

- **Nature Director:** Elective 4, 7, 13 and Core 8
- **Scoutcraft Director:** Core 3, 4, 5 and 7
- **Aquatics Director:** Elective 9
- **Shooting Sports Director:** Elective 16
- **Program Director:** Core 1, 2 and Elective 10, 14 and 17.

**For More Details on These Requirements Please Refer to the Venturing Guide.**

**There are also opportunities for complete requirements for the Venturing, Discovery, Pathfinder and Summit Awards Outlined in the Venturing Guide.**

## **Bowman Vets:**

Bowman Vets is a program started in 2010 specifically designed to keep older scouts coming back to camp. With its mix of unique merit badges (Geocaching, and Search and Rescue), special programs (wakeboarding, mountain boarding, stand up paddle boarding, and C.O.P.E.) and challenging treks (Jump Rock). Bowman Vets brings together some of the best experiences that Goshen has to offer- all for your older scout.

- See Bowman Vets Director.

## **Bowman Brigade (First Year Camper):**

Bowman's First Year Camper (Bowman Brigade) program is designed to help young scouts have a great experience during their first summer. Bowman Brigade brings together rank advancement (Tenderfoot, 2<sup>nd</sup> Class, and 1<sup>st</sup> Class) and merit badges (mammal study, leatherwork or basketry, swimming and open shoot!) in one program, allowing the scouts to see every part of beautiful camp bowman every day, getting them excited about future summer camps, and providing a healthy dose of fun.

- See Bowman Brigade Director for more information.
- Designed for scouts with limited camping experience - typical age is 10 - 13, good for younger scouts.

## **Action Archery:**

Action Archery takes bow marksmanship to a whole new level. Moving targets, multiple firing distances, trick shots, and backwoods bow course make this the place to test out your skills after the initial challenge of the Archery Merit Badge.

- See Archery Director for more information.

# COPE, Climbing, and ATV Schedule

Monday thru Friday

## C.O.P.E:

Session 1: 2:00pm – 4:50pm

## Climbing MB:

Session 1: 9:00am - 10:20am

Session 2: 10:30am -11:50am

## Open COPE & Climbing:

Monday – Thursday 7:00pm – 8:20pm

- Sign up with Bowman’s Program Director, program has 25 scout cap. 1<sup>st</sup> come 1<sup>st</sup> serve

\*Reminder: All scouts should bring water bottles and **wear sturdy closed-toe shoes** for both Climbing MB and COPE programs.

**COPE & Climbing is offered up at Camp Post. It is run through Camp Olmsted and thus the Program does not begin until Monday Morning.**

# Camp Adventure Award- Bowman

Unit #: \_\_\_\_\_ Site: \_\_\_\_\_

One of Camp Bowman's core principles is to "go the extra mile." This award is a unique ribbon presented to elite units who exemplify this principle and have gone the extra mile to participate in the overall camp program. Each unit in camp has the opportunity to bring home the Camp Adventure Award.

To "go the extra mile" troops must complete the following:

1. Each patrol in the troop participated in at least six of the following activities:
  - o Polar Bear Swim
  - o Water Carnival
  - o Nature Hike
  - o Astronomy Hike
  - o Camp-wide Event
  - o Open Boating
  - o Troop Shoot
  - o Pirates' Breakfast
  - o Hike to Viewing Rock
  - o Hike to Forge Rock
  - o Hike to Jump Rock
2. At least one patrol volunteered to serve as the flag lowering crew or shower house cleaning crew.
3. Present a troop cheer during a flag ceremony
4. The Senior Patrol Leader attended each SPL meeting.
5. The troop achieved one inspection score during the week above a 40.
6. Each member of the troop has accomplished at least one of the following:
  - o Earned a merit badge/ participated in Bowman Vets
  - o Advanced in swim classification
  - o Advanced a rank
7. At least 75% of the troop members participated in either an approved conservation or service project.
8. Troop and Patrol Programs are posted on the troop site bulletin board at all times.

## Certification Signatures

Scout master \_\_\_\_\_

Senior Patrol Leader \_\_\_\_\_

Commissioner \_\_\_\_\_

\*Please deliver this form to your commissioner by Friday at noon.

# Extra Special Scouter – Camp Bowman (Adult Leader Award of Merit)

SM/ Leader Name \_\_\_\_\_ Troop# \_\_\_\_\_ Site \_\_\_\_\_

In order to receive this certificate of recognition, you must complete 6 of the following activities:

- \_\_\_\_\_ Adult Leader Service Project (arrange with Commissioners)
- \_\_\_\_\_ Instructional Swim *volunteer*
- \_\_\_\_\_ First Year Camper 5-Mile Hike *volunteer*
- \_\_\_\_\_ First Aid Merit Badge *volunteer* victim
- \_\_\_\_\_ Perform an evening flags “song”
- \_\_\_\_\_ Teach a First Year Camper skill (arrange with FYC Director)
- \_\_\_\_\_ Best Bribe to a Commissioner or Camp Director (money is not accepted)
- \_\_\_\_\_ SM/SPL Shooting Competition\*\*
- \_\_\_\_\_ Volunteer with Bowman Vets (arrange with Vets Director)
- \_\_\_\_\_ Complete a “unique” hiking stick
- \_\_\_\_\_ Complete Safety Afloat and Safe Swim Defense training
- \_\_\_\_\_ Complete Climb on Safely Training

All items must be signed off by the Camp Director, Assistant Camp Director, Program Director, Area Director, Business Manager, or Camp Clerk.

\*\*SM/SPL shoot competition is to be completed during the SM/SPL shoot which takes place on Friday. If another leader would like to partake they may organize another competition during Open Shoot with the Shooting Sports Director.





## **Training for Adult Leaders**

We offer a number of training programs for Adult Leaders and Volunteers. These programs are presented by our program staff and in coordination with the Council Training Committee. A full schedule will be made available at the beginning of the week and may vary week to week.

These include:

- Safe Swim Defense
- Safety Afloat
- Trek Safely
- Leave No Trace Awareness
- Paddlecraft Safety
- Swimming and Water Rescue
- Training TBA from the council training committee

## **Contact Information**

Cell Phones: Cell phones with Verizon coverage work at camp. Other carriers have little or no coverage in the area.

Mailing Address:

Participant Name, Unit Number  
Camp Bowman  
Goshen Scout Reservation  
340 Millard Burke Mem. Hwy.  
Goshen, VA 24439

Email:

[bowmanstaff@gmail.com](mailto:bowmanstaff@gmail.com)

**UNIT LEADER'S EVALUATION OF THE GOSHEN SCOUT RESERVATION FOR CAMP BOWMAN**

Name (Optional): \_\_\_\_\_ Troop# \_\_\_\_\_ Week in Camp \_\_\_\_\_  
 Site: \_\_\_\_\_ How many scouts were in your unit this week? \_\_\_\_\_  
 Email and phone number (optional): \_\_\_\_\_

Quality of Camp

Site: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Site Guides:

<b>Please circle the number that best matches your experience using the following scale:</b>	<b>Strongly Disagree</b>	<b>Disagree</b>	<b>Slightly Disagree</b>	<b>Neutral</b>	<b>Slightly Agree</b>	<b>Agree</b>	<b>Strongly Agree</b>
	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>

Our site guide

(Name/s: \_\_\_\_\_ )

... was knowledgeable, friendly and helpful	1	2	3	4	5	6	7
... responded to our requests	1	2	3	4	5	6	7
... gave an effective camp tour	1	2	3	4	5	6	7
... visited:	daily		often		once		none

Quality/ Quantity of

Food: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

CAMP STAFF: Names of staff members that should be noted for their excellent performance? \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Names of staff members that performed poorly? \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

FACILITIES: Comments and suggestions for improvements on:

Trading

Post: \_\_\_\_\_

\_\_\_\_\_

Quartermaster: \_\_\_\_\_

\_\_\_\_\_

Other: \_\_\_\_\_

\_\_\_\_\_

**MANAGEMENT:**

Please circle the number that best matches your experience using the following scale:	Strongly Disagree	Disagree	Slightly Disagree	Neutral	Slightly Agree	Agree	Strongly Agree
	1	2	3	4	5	6	7
The staff did their best to give the scouts a great week	1	2	3	4	5	6	7
The facilities (buildings, shelters, etc.) were in good condition	1	2	3	4	5	6	7
Registration for camp was easy	1	2	3	4	5	6	7
I received adequate information while at camp	1	2	3	4	5	6	7
The Camp Director was knowledgeable, helpful & friendly	1	2	3	4	5	6	7
The Program Director was knowledgeable, helpful & friendly	1	2	3	4	5	6	7
The Quartermaster was able to provide adequate supplies	1	2	3	4	5	6	7
Camp Administration was knowledgeable, helpful & friendly	1	2	3	4	5	6	7
The Facilities Director was knowledgeable, helpful & friendly	1	2	3	4	5	6	7

Please offer any remarks (positive or constructive) of our management

staff: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Please offer any remarks on our program areas. (Positive or Constructive)**

Aquatics: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Shooting

Sports: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Handicraft: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Nature: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Scoutcraft: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Bowman Brigade (First Year Camper Area): \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Bowman Vets: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Admin Classes (Communications and First Aid): \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Experience of the Younger Scout: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Experience of Older Scout: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Please Use this last section to remark on our overall experience and any other comments you would like to add:  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_