Camp Ross 2018 Leader's Guide



A note from your Camp Director:

Camp Ross

Hello Future Camp Ross Campers!

We are very excited to have you down to Camp Ross this upcoming summer and hope you are just as excited to visit. This booklet will provide information that will help to insure you arrive at camp prepared and ready to have an absolutely awesome week with us!

Please read through the information here and let us know if you have any questions at all! Keep in mind that our program is constantly changing and shaping itself around many factors including the Webelos requirements, but most importantly FUN, so these documents may change slightly leading up to the summer of 2018.

We are already spending countless hours getting ready for your arrival next summer to give you the absolute best camping experience that you can have.

Please let us know if you have any questions at all!

And always remember.... ROSS IS BOSS!

Yours in Scouting,

Ian Hoke

Camp Director, Camp Ross

Ian@camprossbsa.com

Gotogoshen.org





Table of Contents

Basic Rules of Camp Ross	4
Emergency Procedures	5
Checklist for Program Requests	6
Diamond W Award	8
Sample WTF Request Sheet	9

Basic Rules of Camp Ross

1. General Rules:

- a. Buddy System scouts are required to have a buddy at all times.
- b. Running in camp no one is allowed to run in camp, even during emergencies, as it is unsafe to do so because of the number of rocks and tree roots sticking out of the ground.
- Anyone entering or leaving Camp Ross, must sign In/out. This includes hikes and when new leaders arrive or leave mid week.
- d. No smoking around scouts. This is National BSA Policy. No smoking in leader lounge.
- e. Report all injuries immediately to the first aider.
- f. Please be on time for all flag ceremonies (7:50am, 8:15pm) and make sure your scouts show proper respect for the flag. Only need Field Uniform (Class A) during evening flags
- g. Please stay on the designated trails.

2. Shoes in Camp

- a. Only hard soled, closed toe shoes are permitted in camp.
- b. Soft sole, open toed shoes such as sandals, flip flops, and aqua socks are only permitted at the waterfront or showerhouse. However, you must travel in your normal camp shoes.

3. Shower house

- a. Shower house is closed from 7am-8am and 10pm –11pm for staff showers, and from 1-2pm for cleaning.
- b. BSA policy prohibits adults from showering with scouts. Supervise from outside.
- The shower house is used by the entire camp, please be courteous and clean up after yourself when using the shower house

4. Dining Hall Rules

- a. Meal Times
 - i. 7:50am Breakfast (follows flag raising at 7:50am)
 - ii. 12:00-2:00pm Lunch (Pick up in between those times)
 - iii. 6:00-6:45pm Dinner (flag lowering at 8:15pm)
- b. Take care of washing hands and restroom breaks **before** the meal, not as we start or during

5. Program

- a. Do not arrive early for a program session. The extra time between sessions allows our staff a short break and time to prepare for the next session.
- b. Do not enter a program area if it is closed.
- c. Do not cut through a program area.
- d. Use buddy tags for every aquatics activity. After your swim check, they should not leave the peg board. Adult Leaders please be sure that all scouts have removed their buddy tags from the inside buddy board and are accounted for before leaving the area.

CAMP ROSS

Emergency Procedures

-Weather

- -During most bad weather campers will stay in their individual sites.
- -Remain in their sites during bad weather unless told differently by staff.
- -During periods of extreme weather or tornados the Air raid siren will be sounded and all campers should report to the Dining Hall, and then await further instructions from the staff

-Lost Scout/Leader

- -When a scout or leader is assumed to be lost a leader should:
 - -First check their tent and other tents and the immediate surrounding area
 - -If the person is not found report to admin with:
 - -The person's name and description
 - -What they were last seen wearing
 - -Their favorite program area
 - -Any other descriptors
- -Upon report, a normal day will continue and a staff search crew will depart from admin to search the whole camp
- -If after 1 hour the scout is not found the air raid siren will be sounded and all campers and staff should report to the parade field

-Intruder

- -Adult leaders should be wearing a colored wristbands provided by the camp
- -If you notice an adult not wearing one, especially near the outer areas of camp, you should report this to admin staff immediately
- -You should not approach the person if you are not 100% comfortable with the situation, unless a scout could be in danger

-LBD's

- -The LBD alarm will be signified by three blows of the air horn, three times
- -Upon hearing this all areas immediately close and all campers stay in the area where the schedule says they are supposed to be
- -The all clear will be indicated by 3 long blasts of the airhorn

Fire

- -All uncontrolled fires should be reported to admin staff immediately; even after it is put out a report still should be made to admin staff
- -Upon a forest or wild fire the air raid siren will be sounded
- -All campers and staff should report immediately to the parade field where the commissioner will take attendance
- -From there, STAFF ONLY will depart with fire equipment to try and control the fire

Checklist for Program Requests



Hike to Viewing Rock and or Swinging Bridge
Swimming - Two sessions - One morning and one afternoon.
Remember Instruction and Aquanaut are only offered Wednesday morning.
Boating - No more than two sessions, one for funoos/kayaks and one for rowboats. Please specify the number of swimmers when signing up for funoos/kayaks.
Only One BB session(per day).
Only One Archery session(per day).
Only One Team Work Challenge, session(per day).
Showers - If you had showers Monday then schedule for Wed and Fri morn.
If you had showers Tuesday then schedule for Thursday.
Remember you can go to the Trading Post when done with showers
Service Projects - Please coordinate a time for this with your Facilities Director to make sure everything is available.

Program Area	Activity Options
Aquatics	Free Swim - Specify number participating in instructional and Aquanaut in the morning
Boating	Rowboats, Funoos (specify #)
ВВ	Instructional Shoot
Archery	Instructional Shoot
Nature	Into the Woods, Into the Wild, Earth Rocks
Handicraft	Leather Projects, Gimp projects, Tie Dye
Scoutcraft	Knots, Teamwork Challenge, Fire Building, Whitlin' Chit ,Pioneering, Cobbler Making, Monkey Bridge

CAMP ROSS DIAMOND "W" AWARD

	PACK#	SITE #	‡	
	FACILITIES D	RECTOR <u>:</u>		
COMPLETE ALL OF LUNCH.	THE REQUIREMENT	S BELOW AND BRING T	O THE PROGRAM OFFICE F	FRIDAY BY
INSPECTION SC	ORE: WEEKLY AV	erage of 24 or Gre	ATER	
HIKE: To VIEWING	ROCK, SWIMMING	HOLE, A BOY SCOUT	Camp, OR 2 MILES AROU	ND ROSS
LEARN THE OUT	DOOR CODE: S	SEE THE NATURE STAFF	FOR GUIDANCE	
SERVICE PROJE	CCT: Devote 1 Ho	DUR TOWARD THE CAM	P. SEE DOM OR PETER FC	OR IDEAS.

SITE HEALTH AND SAFETY INSPECTION

CRITERIA	VALUE	М	Tu	W	Тн	
Litter	5					Litter: In and Around Tents
NEATNESS OF TENTS	5					Tents: No Lines On Trees lower than 6 feet; floors swept clean, gear stored Neatly and Safely
LATRINE & WASHRACK	5					<u>Latrine:</u> Seats Clean; Floor swept; Lid Down; no litter
FIREGUARD	5					Washracks: Clean; Faucets turned off
SAFETY	10					<u>Fireguard:</u> Fire Chart Posted; Fire Barrel Full; No unattended Fires in site Safety: Safe Conduct In Camp.
TOTAL	30					
				EEK RAGE		

Sample Wednesday, Thursday, Friday Schedule Request

# OF SCOUTS		# OF LEADERS	PACK #	ROSS IS BOSS	
TIME ACTIVITY		WEDNESDAY	THURSDAY	FRIDAY	
7:50	MORNING FLAGS	MORNING FLAGS	MORNING FLAGS	MORNING FLAGS	
8:00	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST	
9:00-9:50		AREA:	AREA: ACTIVITY:	AREA:	
10:00-10:50	PROGRAM ACTIVITY PERIODS	AREA:	ACTIVITY:	AREA:	
11:00-11:50		AREA:ACTIVITY:	ACTIVITY:	AREA:	
12:00-2:00	Open Lunch	Want to take your lunch on a hike? Number of meals needed: (Pick up @9am)	Want to take your lunch on a hike? Number of meals needed: (Pick up @9am)	Want to take your lunch on a hike? Number of meals needed: (Pick up @9am)	
1:00-2:15	open tuncii	Siesta Siesta		Meet on Parade Field at 2pm for a WATER BATTLE!!!	
2:30-3:20		AREA: ACTI	AREA: ACTIVITY		
3:30-4:20	PROGRAM ACTIVITY PERIODS	AREA: ACTI	AREA:ACTI Y ITY	Open Program Scouts may visit any area with a buddy!	
4:30-5:20		AREA:	AREA:ACTIVITY		
6:00	DINNER	DINNER	DINNER	DINNER	
7:00-7:50	EVENING PROGRAM	Staff Hunt! Meet in Parade Field at 7pm!	Capture the Flag! Meet at 7pm @ Flag Pole	Pack Up all your gear in your sites!	
8:15	Evening Flags	EVENING FLAGS	EYENING FLAGS	Evening Flags @ 8:15, with Campwide campfire following immediately after!	
Notes	ROSS IS BOSSIIII	Put out your fire before you turn in for the night!	Webelos 2's remain in Parade Field after flags for an event. Bring a Water Bottle and Flashlight	Get some sleep! Tommorrow is an Early Day!	